

Tutor's evaluation of M.A. Ersin Ertan's doctoral thesis:
**Visualization of Music: Comparison of Theories, Artworks
and a Proposal**

The topic of the doctoral thesis is highly current. The music is the most important component that brings emotion to an audio-visual work. Like the pictorial element, it has evolved historically. Video clips have become an everyday part of young people's lives.

More than 130 pages of research text + appendix is an adventurous quest to find the answer to the author's question:

1. What are the notable but underrated movies and animations regarding visualisation of music?
2. How to take advantage of video game elements for the sake of artistry in music visualization?
3. How do the leitmotif ideas contribute to the artistry of films?

As a practical result student Ersin Ertan did an interesting experimental artwork. It combines the music of a professional composer with doctoral student's animation in the poetics of computer games.

In his study, the author is based on the film and music classics, through which he retells chronologically to modern performances and chapters dealing with video games. Autor analysis the notable movies and animations.

The work is illustrated in key moments with graphs, pictures and photographs. The reader will certainly be refreshed by cartoons of Franz List by the brilliant illustrator A. Göschl.

The author relies on a large amount of read literature (more than 110 titles! + sources from the internet). The citations are professionally marked.

The theoretical work fulfilled the assignment formally and in terms of content.

I perceive the practical part of the work more - as the final artistic visualization of research results than as a separate festival animated film. For such purpose of use, the film would require a thorough dramaturgy, especially of the second half of it. In any case, the presented experimental video proves the student's great skill in the field of computer 3D graphics.

Collaboration with M.A. Ersin Ertan was very good and inspiring. I am glad that the he had accepted the expert comments of the opponents from the doctoral examination which took place this spring.

It is a pity that the conclusion of the study was complicated by a global pandemic and the doctoral student had to return to Turkey. Thus, the ongoing successful cooperation with the Department of Visual Effects at Academy of Performing Arts in Bratislava was interrupted. We have all been busy with this difficult period, which has had a bit of an effect on the practical part.

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After the unsuccessful defence, Ersin Ertan immediately set about correcting the theoretical work by incorporating comments of the commission. At this point, I would like to especially thank Professor Ľudovít Labík, who with his constructive advice helped raise this thesis to the current level.

I recommend accepting the submitted work for defence.



In Bratislava 9th October 2022

prof. Ondrej Slivka ArtD.